# Multimodal Knowledge Graphs: Construction, Inference, and Challenges

Meng Wang Guilin Qi, Qiushuo Zheng, Chaoyu Bai Southeast University Multimodality

# Multimodal KG Construction

Inference

Challenges

# What is Multimodal Knowledge?

**Multimodality:** is the application of multiple literacies within one medium<sup>1</sup>.



WIKIPEDIA The Free Encyclopedia

**Knowledge:** Facts acquired through experience or education; the theoretical or practical understanding of a subject

-----Oxford dictionary (English), 2016

[1] https://en.wikipedia.org/wiki/Multimodality

Multimodal knowledge: is an awareness or understanding of someone or something in different multimodalities.



We can extract different multimodal knowledge on a same fact (or a same conventional knowledge)

# We can use different multimodal knowledge to understand on a same thing (a conventional entity)

### Case 1:

### 南昌天气晴,局部地区有短时降雨



Symbol and Temperature Knowledge





Gestural and Linguistic Knowledge



Geography Knowledge



Weather Specific Knowledge

(图片来源于网络, 仅供示意)

## Case 2: 这款商品真的很不错!



We can extract different multimodal knowledge on a same fact (or a same conventional knowledge)

We can use different multimodal knowledge to understand on a same thing (a conventional entity)

### Case 3:



## Image

Text

KG



## Why we need multimodality?

## **Cognitive and Knowledge Graph View**



### Yoshua Bengio NeurIPS Keynote, 2019



#### From system 1 DL to system 2 DL





### Marvin Minsky The Society of Mind, 1986



#### Framework for representing knowledge



### Symbolic (System2)





Visual generalisation vs. Symbolic generalisation



Visual Question: How many giraffes are there in the image? Answer: Two.

Common-Sense Question: Is this image related to zoology? Answer: Yes. Reason: Object/Giraffe --> Herbivorous animals --> Animal --> Zoology; Attribute/Zoo --> Zoology.

KB-Knowledge Question: What are the common properties between the animal in this image and zebra? Answer: Herbivorous animals; Animals; Megafauna of Africa.

### VQA, Commonsense QA, KBQA, and Machine Reading Comprehension

# **Cognitive Theory** Fast Slow Unconscious Conscious Emotional Logical Automatic Effortful Stereotypic Reasoning

### **Knowledge Graph Perspective**

## Neural (system1) are

- powerful for some problems
- robust to data noise
- hard to understand or explain
- poor at symbol manipulation
- unclear how to effectively use background knowledge

## Symbolic (system2) are

- Usually poor regarding machine learning problems
- Intolerant to data noise
- Easy to understand and assess by a human
- Good at symbol manipulation
- Designed to work with background knowledge

"神经+符号" :从知识图谱角度看认知推理的发展,《中国计算机学会通讯》, 2020年第16卷第8期

## **Neural+Symbolic:**

- powerful machine learning paradigm
- robust to data noise
- easy to understand and assess by humans
- good at symbol manipulation
- work seamlessly with background knowledge



## **HOW TO** Multimodal Knowledge Graph ?

## **Application View**

# More cross-modal relations, more details and more answers



### **Cross-modal entity grounding**



Visual Question: How many giraffes are there in the image? Answer: Two.

Common-Sense Question: Is this image related to zoology? Answer: Yes. Reason: Object/Giraffe --> Herbivorous animals --> Animal --> Zoology; Attribute/Zoo --> Zoology.

KB-Knowledge Question: What are the common properties between the animal in this image and zebra? Answer: Herbivorous animals; Animals; Megafauna of Africa.

### VQA, Complicated scene understanding





Tracy Lamar McGrady Jr. is an American former professional basketball player. He is best known for his career in the National Basketball Association, where he played as both a shooting guard and small forward. McGrady is a seven-time NBA All-Star, seven-time All-NBA selection, two-time NBA scoring champion, and on...



Yao Ming

Yao Ming is a Chinese basketball executive and retired professional basketball player who played for the Shanghai Sharks of the Chinese Basketball Association and the Houston Rockets of the National Basketball Association. He was selected to start for the Western Conference in the NBA All-Star Game eight times, a...





**\$645.00** Stella Mccartney Loop L... Neiman Marcus

**\$22.33** Sport-tek Men's Elastic D...





Yao Ming and Tracy McGrady of the Houston Rockets visit Beijing in 2004

# bing



• Remove Crop







• Remove Crop



Cross-modal Disambiguation: Heterogeneous in modal, but correlated in semantic



| HOT 产品 解决方               | 案 定价 | 文档 云市场 开发者 支持 合作与生态 客户                   |
|--------------------------|------|--|
| PI 中心                    |      | 文档中心 > API 中心 > 图像分析 > 图像理解相关接口 > 公众人物识别 |
| 搜索相关内容                   | Q    | 公众人物识别                                   |
| 间介                       |      | 最近更新时间: 2019-08-22 19:41:50              |
| API 概览                   |      |  |
| 调用方式                     | ~    | 1. 接口描述                                  |
| 图像处理相关接口                 | ~    |  |
| 图像审核相关接口                 | ~    | 接口请求或名: tila.tencentcloudapi.com 。       |
| 图像理解相关接口                 | ^    | 传入一张图片,可以识别图片中包含的人物是否为公众人物,如果是,输出人物的姓名   |
| • 公众人物识别                 |      | 支持识别一张图片中存在的多个人脸,针对每个人脸,会给出与之最相似的公众人物。   |
| <ul> <li>图像标签</li> </ul> |      | 默认接口请求频率限制:20次/秒。                        |

Result: 姚明(100) 威尔史密斯(39) 梅兰芳(36)

威尔·史密斯



### **Visual Entity Disambiguation**



### 刘欢 ⊕

#### 😴 这是一个**多义词**,请在下列**义项**上选择浏览(共14个义项)

- ・ 刘欢: 中国内地流行音乐家
- · 刘欢:广东省广州市中级人民法院助理审判员
- ・ 刘欢: 中国足球运动员
- · 刘欢:长虹街道办事处副主任
- · 刘欢:湖南发展研究中心研究员联络处副主任
- · 刘欢:清华大学环境学院副教授
- ・ 刘欢:清华大学教师
- ・ 刘欢:象棋棋手
- ・ 刘欢: 矿大(北京)管院第十二届研究生会副主席
- · 刘欢:苏州东吴队球员
- ・ 刘欢:中国大陆男演员
- 刘欢:扣篮王刘欢
- ・ 刘欢: 全国技术能手

**刘**次在美国超市被偶遇,买**8**美元面包, 爽快接过纸笔给网友签名

### **Textual Entity Disambiguation**



| 中文名    | 刘欢                   | 毕业院校 | 国际关系学院法国文学专业            |
|--------|----------------------|------|-------------------------|
| 外文名    | Liu Huan             | 经纪公司 | 百娱传媒股份有限公司              |
| 别名     | 欢哥                   | 代表作品 | 少年壮志不言愁、弯弯的月亮、心中的太阳、千万次 |
| ISI 88 | 中国                   |      | 的问、这一拜、好汉歌、从头再来、凤凰于飞    |
| 民族     | 汉族                   | 主要成就 | CCTV MTV音乐盛典最受欢迎男歌手     |
| 星座     | 处女座                  |      | 《音乐风云榜》终身成就奖            |
| 血型     | O텦                   |      | 北艺协会电视剧优秀音乐创作奖          |
| 舟 高    | 173cm                |      | 第十届华语歌曲"榜中榜"之"评委会特别奖"   |
| 出生地    | 天津                   |      | 第四届中国金唱片"最佳流行专辑"        |
| 出生日期   | 1963年8月26日           | 生尚   | 兔                       |
| 职业     | 歌唱家、音乐人、词曲创作人、大学音乐教授 |      |                         |

Huan Liu Computer scientist



Huan Liu is a computer scientist at Arizona State University in Tempe, Arizona. He was named a Fellow of the Institute of Electrical and Electronics Engineers in 2012 for his contributions to feature selection in data mining and knowledge discovery. Wikipedia

## What is Multimodal Knowledge Graph?





# Node:

- Image entity
- Text entity
- Visual concept
- Textual concept

# **Relation:**

- is-a
- has-visual-object
- meta-of
- has-tag
- co-locate-with



Dihong Gong , Daisy Zhe Wang Towards Building Large-Scale Multimodal Knowledge Bases

## Challenges:

- Parsing text to structured semantic graph
- Parsing images/videos to structures
- Grounding event/entities across modalities
- Multimodal argument role

## Applications

- Story Generation and Summarization
- Question Answering
- Commonsense Discovery



Shih-Fu Chang, Alireza Zareian, Hassan Akbari, Brian Chen, Heng Ji, Spencer Whitehead, Manling Li Multimodal Knowledge Graphs: Automatic Extraction & Applications



|          | <b>Coarse-grained Types</b> | Fine-grained Types |
|----------|-----------------------------|--------------------|
| Entity   | 7                           | 187                |
| Relation | 23                          | 61                 |
| Event    | 47                          | 144                |



Li, Manling, et al. "Gaia: A fine-grained multimedia knowledge extraction system." Proceedings of the 58th Annual Meeting of the Association for Computational Linguistics: System Demonstrations. (ACL 2020).



Li, Manling, et al. "Gaia: A fine-grained multimedia knowledge extraction system." *Proceedings of the 58th Annual Meeting of the Association for Computational Linguistics: System Demonstrations*. (ACL 2020).



Sun, Rui, et al. "Multi-modal Knowledge Graphs for Recommender Systems." Proceedings of the 29th ACM International Conference on Information & Knowledge Management (CIKM 2020).





🕈 景点示例

| <ul> <li>         (図 目時初発)     </li> <li> </li></ul> | <ul> <li>(回) 国公(回)</li> <li>概念类型</li> <li>公园文化 节庆场所 皇家园林</li> <li>地理位置</li> <li>清华西路28号</li> <li>联系电话</li> <li>010-82670330</li> <li>景点级别</li> <li>AAAA級</li> </ul> | 1.00/m2/20<br>      |  |  |  |  |  |  |
|--|---|---------------------|--|--|--|--|--|--|
| 書 发展情况   |   |                     |  |  |  |  |  |  |
| 概念 238 关系  | 287 实例 47,718   | <b>()</b><br>路线 232 |  |  |  |  |  |  |

Xie, Qinghua Wen, et al. "Construction of Multi-modal Chinese Tourism Knowledge Graph"



Kannan, Amar Viswanathan, et al. "Multimodal Knowledge Graph for Deep Learning Papers and Code." *Proceedings of the 29th ACM International Conference on Information & Knowledge Management (CIKM 2020)*.


Liu, Ye, et al. "MMKG: multi-modal knowledge graphs." *European Semantic Web Conference (ESWC 2019)*.
Chen, Liyi, et al. "MMEA: Entity Alignment for Multi-modal Knowledge Graph." *International Conference on Knowledge Science, Engineering and Management (KSEM 2020)*. (Best Paper)



Xin Luna Dong, Building a Broad Knowledge Graph for Products, 2019



Yen, An-Zi, Hen-Hsen Huang, and Hsin-Hsi Chen. "Multimodal joint learning for personal knowledge base construction from Twitter-based lifelogs." *Information Processing & Management* (2019): 102148.





Jiayi Chen, Aidong Zhang "HGMF: Heterogeneous Graph-based Fusion for Multimodal Data with Incompleteness", KDD 2020

#### **Our Multimodal Knowledge Graph**



# Multimodality

# Multimodal KG Construction

Inference

Challenges









Missing visual relations



**Diversity detection** 

#### Visual relation ontology

Richpedia is G, G=(E, R), E: entities R: relations

#### **Motivation: few images**



- Issue 1: Noise-containing image
- Method: K-means cluster
- Implement: Noise is an outlier in the clusters, and outliers are removed
- Issue 2: High image similarity
- Method: Diversity detection algorithm
- Implement:

$$sim(e_i, e_j) = \sum_{k=1}^n min(H_k(e_i) - H_k(e_j))$$

First choose the center of mass, then choose the point farthest from the center of mass, and select the farthest point of those selected points in turn.

Richpedia is G, G=(E, R), E: entities R: relations

3-NN





2-NN

Source Image



1-NN



For each image, we generate five descriptors:

- rpo:GHD(Gradation Histogram Descriptor)
- rpo:CLD(Color Layout Descriptor)
- rpo:CMD(Color Moment Descriptor)
- rpo:GLCM(Gray-level co-occurrence matrix)
- rpo:HOG(Histogram of Oriented Gradient)





**Visual relation ontology** 

<wd:Q84,wdt:P31,wd:Q515> <rp:0000001,rpo:imageof,wd:Q84> <rp:0000001,rpo:sameAs,rp:0000002>

#### Richpedia is G, G=(E, R), E: entities R: relations



- Rule based: simple but effective and efficient
- Rule1: If there is a hyperlink in the description, the relationship is discovered by a string mapping algorithm between the keyword and the predefined relational ontology.
- Rule2: If there are multiple hyperlinks in the description, cyclically input the KG entity corresponding to the hyperlink, simplifying the situation to Rule1.
- Rule3: If there are no hyperlinks in the description, use the named entity recognition tool to find the KG entities and simplify the situation to Rule1 and Rule2.



#### Introduction

With the rapid development of Semantic Web technologies, various knowledge graphs are published on the Web using Resource Description Framework (RDF), such as Wikidata and DBpedia. Knowledge graphs provide for setting RDF links among different entities, thereby forming a large heterogeneous graph, supporting semantic search, question answering and other intelligent services. Meanwhile, public availability of visual resource collections has attracted much attention for different Computer Vision (CV) research purposes, including visual question answering, image classification, object and relationship detection, etc. And we have witnessed promising results by encoding entity and relation information of textual knowledge graphs for CV tasks. Whereas most knowledge graph construction work in the Semantic Web

#### Richpedia.cn

# We will introduce how to use this dataset later

Meng Wang, Guilin Qi, Haofen Wang and Qiushuo Zheng. Richpedia: A Large-Scale, Comprehensive Multi-Modal Knowledge Graph. Big Data Research, 2020



# 2. Visual Relation Detection

The aim of visual relation detection is to provide a comprehensive understanding of an image by describing all the objects within the scene, and how they relate to each other

Input

Output



person-on-motorcycle

person-wear-helmet

motorcycle-has-wheel



**Spatial and Semantic information** 

VTransE, CVPR 2017 Language Priors, ECCV 2016



**Statistical Information** 

# Neural motifs: Scene graph parsing with global context (CVPR2018)

#### 2. Long-tail Visual Relation Detection





Learning to compose dynamic tree structures for visual contexts, CVPR 2019

#### 2. Long-tail Visual Relation Detection



#### 2. Long-tail Visual Relation Detection



Table 2: Comparison with state-of-the-art baselines on the VRD-One and VG-One datasets.

|               | VRD-One      |               |              |               | VG-One       |               |              |               |                                  |                   |                  |
|---------------|--------------|---------------|--------------|---------------|--------------|---------------|--------------|---------------|----------------------------------|-------------------|------------------|
|               | PredCls      |               | SGCls        |               | PredCls      |               | SGCls        |               |                                  |                   |                  |
|               | 5-way 1-shot | 10-way 1-shot | Table 4: Ablation studies or     | <u>1 our mode</u> | :l.              |
| VRD           | 37.4%        | 24.7%         | 14.7%        | 12.5%         | 41.4%        | 27.2%         | 10.8 %       | 9.6 %         |                                  | 5-way<br>PredCls  | 1-shot<br>  SGCl |
| VTransE       | 37.3%        | 24.3%         | 15.8%        | 13.4%         | 39.7%        | 23.4%         | 10.1%        | 9.4 %         | ours w/o Object Graph            | 47.3%             | 20.49            |
| LSVRU         | 40.3%        | 27.1%         | 16.9%        | 14.0%         | 43.4%        | 27.0%         | 10.7%        | 10.1%         | ours w/o Message Passing Network | 47.2%             | 21.89            |
| RelDN         | 40.1%        | 26.4%         | 17.2%        | 14.3%         | 43.7%        | 28.3%         | 11.3%        | 10.1%         | ours w/o Attention Network       | 45.7%             | 21.6%            |
| RelDN w/o sem | 40.6%        | 27.3%         | 17.4%        | 14.9%         | 44.1%        | 28.2%         | 11.6%        | 10.4%         | ours All                         | 48.4%             | 22.3%            |
| Ours          | 48.4%        | 33.5%         | 22.3%        | 20.9%         | 56.3%        | 37.5%         | 14.9%        | 13.2%         |                                  |                   |                  |

Weitao Wang, Meng Wang, Sen Wang, Guodong Long, Lina Yao, and Guilin Qi. One-Shot Learning for Long-Tail Visual Relation Detection. AAAI 2020.





boy carrying surfboard





Due to the existence of nonstandard labels, excessive attention to low-frequency visual relation will affect the performance of the scene graph generation model.



We use the method of memory features to realize the transfer of high-frequency relation features to low-frequency relation features.

- The calculation of visual relation memory is based on the prototype of each class, which is the mean of each category of features in the training set.
- The direct observation features and memory features are fused to realize the information exchange between the current relation and other relations
- We also utilize the statistical information (distribution) from the training set to influence the results of the model.





#### Our model achieves evident improvement in almost all relations (47/50)

Weitao Wang, Ruyang Liu, Meng Wang, Sen Wang, Xiaojun Chang, and Yang Chen. Memory-Based Network for Scene Graph with Unbalanced Relations. 28th ACM MM 2020.







$$\mathcal{L} = \sum_{s=1}^{m} (\lambda_{t} \mathcal{L}_{T} (\bar{\mathbf{x}}^{s}) + \lambda_{v} \mathcal{L}_{V} (\bar{\mathbf{x}}^{s})) + \|\mathbf{W}\|_{2}^{2}$$

$$\mathcal{L}_{T} (\bar{\mathbf{x}}) = \sum [\gamma + conf_{t} (\mathbf{y}') - conf_{t} (\mathbf{y})]_{+}$$

$$\mathcal{L}_{V} (\bar{\mathbf{x}}) = \sum [\gamma + conf_{v} (\mathbf{y}') - conf_{v} (\mathbf{y})]_{+}$$

$$conf_{t} (\mathbf{y}^{i}) = \frac{\exp(f(\mathbf{e}(\mathbf{x}_{t}), \mathbf{e}(\mathbf{y}_{t}^{i})))}{\sum_{j \in \mathbb{C}} \exp(f(\mathbf{e}(\mathbf{x}_{t}), \mathbf{e}(\mathbf{y}_{t}^{j})))}$$

$$conf_{v} (\mathbf{y}^{i}) = cosine (\mathbf{e}(\mathbf{x}_{v}), \mathbf{e}(\mathbf{y}_{v}^{i}))$$

$$\mathbf{Learning to Rank}$$

$$\mathbf{With}$$

$$\mathbf{Modal Attention}$$

$$[\mathbf{a}_{t}; \mathbf{a}_{v}] = \sigma (\mathbf{W} \cdot [\mathbf{x}_{t}; \mathbf{x}_{v}] + \mathbf{b})$$

$$\alpha_{m} = \frac{\exp(\mathbf{a}_{m})}{\sum_{m' \in \{t, v\}} \exp(\mathbf{a}_{m'})} \quad \forall m \in \{t, v\}$$

$$\overline{\mathbf{x}} = \sum_{m \in \{t, v\}} \alpha_{m} \mathbf{x}_{m}$$



|                              |          |         | Modalities | Model              | Accuracy |        |        |        |  |
|------------------------------|----------|---------|------------|--------------------|----------|--------|--------|--------|--|
|                              | Accuracy |         | modalities | Widder             | Top-1    | Тор-3  | Top-5  | Top-10 |  |
|                              | Top-1    | Top-10  | V+KG       | Huawei API         | 12.53%   | 18.49% | 20.46% | 22.94% |  |
| ours w/o visual features     | 56 19%   | 63 42%  | V+KG       | Tencent API        | 11.79%   | 16.42% | 21.64% | 24.61% |  |
| ours w/o taxtual faaturas    | 72 55%   | 82 230% | T+KG       | Faster-RCNN+CoAtt  | 55.45%   | 63.76% | 66.05% | 67.91% |  |
|                              | 12.3370  | 02.2370 | T+KG       | Faster-RCNN+Falcon | 56.16%   | 61.47% | 62.17% | 63.94% |  |
| ours with a smaller sized KG | 60.19%   | 66.47%  | T+KG       | Faster-RCNN+CDTE   | 58.27%   | 64.79% | 65.09% | 66.14% |  |
| ours All                     | 83.16%   | 93.81%  | V+T+KG     | DZMNED             | 66.46%   | 73.16% | 81.06% | 83.49% |  |
|                              |          |         | V+T+KG     | Our method         | 83.16%   | 88.61% | 92.49% | 93.81% |  |



Jobs, Apple's founder, attended the launch of the new iPhone.



**Curry** won the NBA Championship for the Golden **State Warriors at Auckland** Stadium.



Francis McDonald win the **Best Actress Oscar in 2018** and attended the awards

ceremony.



Apple **iPhone** Jobs







(Visual occlusion)

Qiushuo Zheng, Meng Wang, Guilin Qi, Chaoyu Bai. Semantic Visual Entity Linking based on Multimodal Learning. AAAI. 2021 (submitted)

Multimodality

# Multimodal KG Construction

Inference

Challenges

#### **Multi-modal KG Completion**



#### **Multi-modal KG Completion**



[三人、白色/浅色、不带]

#### Our MKG base model

Adversarial Evaluation of Multimodal Machine Translation. EMNLP 2018. (CCF B)



Only needed for incorrect, ambiguous, and gender-neutral words

Probing the Need for Visual Context in Multimodal Machine Translation. NAACL 2019. (CCF B)



This dominance effect corroborates the seminal work of Colavita (1974) in Psychophysics where it has been demonstrated that visual stimuli dominate over the auditory stimuli when humans are asked to perform a simple audiovisual discrimination task.

Realistic Re-evaluation of Knowledge Graph Completion Methods: An Experimental Study. SIGMOD 2020. (CCF A)



A Benchmarking Study of Embedding-based Entity Alignment for Knowledge Graphs. PVLDB 2020. (CCF A)







Cross-modal Entity Linking???

Is the multi-modal information only needed in very specific cases for KG?

Multimodality

# Multimodal KG Construction

Inference

Challenges
#### Challenges

Parsing text to structured semantic graph

Parsing images/videos to structures

Grounding event/entities across modalities

Annotation Cost or Limited training data (domain specific) Computational complexity Limited fixed vocabulary Abstract concept not groundable



Shih-Fu Chang Alireza Zareian, Hassan Akbari, Brian Chen, Columbia University Heng Ji, Spencer Whitehead, Manling Li, UIUC

#### **Real Challenges**

- Multimodal Data:
  - KG
  - Text
  - Image or video
- Multimodal Knowledge Representation:
  - Multimodal
  - Spatial-Temporal
  - Event
  - Rules
- Multimodal Representation Learning:
  - Pre-trained model for multimodal KG
  - Cross-modal alignment
  - Computing and storage capacity







# **Multimodal Image?**







## **Other Multimodal Data?**



Li, Yue, et al. "Inferring multimodal latent topics from electronic health records." *Nature communications* 11.1 (2020): 1-17.

## **Other Multimodal Data?**

#### Multimodal Tabular Data?



|      |      |      |      |      |       | 辅助列   |       |
|------|------|------|------|------|-------|-------|-------|
| 销售部  | 第一季度 | 第二季度 | 第三季度 | 第四季度 | 合计    | 第一季度  | 产品    |
| 销售1部 | 699  | 630  | 892  | 774  | 2995  | 699   | 销售1部  |
| 销售2部 | 800  | 988  | 814  | 796  | 3398  | 800   | 销售2部  |
| 销售3部 | 870  | 590  | 646  | 618  | 2724  | 870   | 销售3部  |
| 销售4部 | 1098 | 488  | 992  | 650  | 3228  | 1098  | 销售4部  |
| 销售5部 | 1234 | 458  | 936  | 690  | 3318  | 1234  | 销售5部  |
| 合计   | 4701 | 3154 | 4280 | 3528 | 15663 | 10962 | 三季度合计 |





| Feature | Elements  |  |  |  |  |
|---------|---|--|--|--|--|
| Visual  | Composition, Texture, Size, Color,<br>Saturation, Focus                   |  |  |  |  |
| Motion  | Zooming/Tracking, Camera Position,<br>PerspectiveSpeed, Pan/Tilt, Editing |  |  |  |  |
| Audio   | Volume, Speed, Pitch, Music, Tone,<br>Frequency                           |  |  |  |  |
| Text    | Size, Placement, Color, Diction,<br>Tone, Font                            |  |  |  |  |

## **Richpedia Demo**

Thank you!